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Public Screens and Participatory Public Space

The transformation of contemporary cities into increasingly media dense environments necessitates a fundamental re-examine of our understanding of the dynamics of public space. The delimitation of space through architecture and the design of material structures is now complemented by the new geometry of power and agency enabled by media infrastructure. As the city becomes a media-architecture complex, public space is increasingly an event produced through specific performative practices. Public screens offer a strategic site for examining this transformation. In a digital environment, public screens have the potential to be more than "ambient television", and can instead become the site for new modes of collective interaction. Drawing on a range of contemporary projects, this paper will examine how public screens might be utilised to facilitate participatory public space in networked cultures.